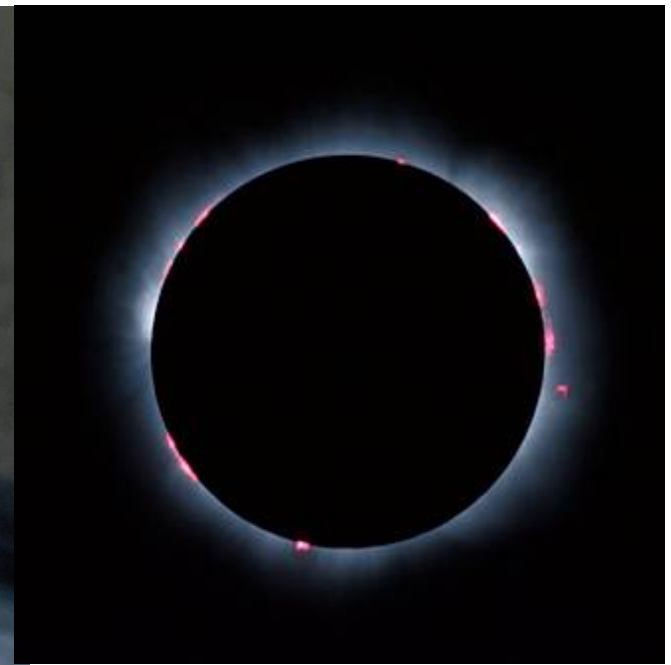
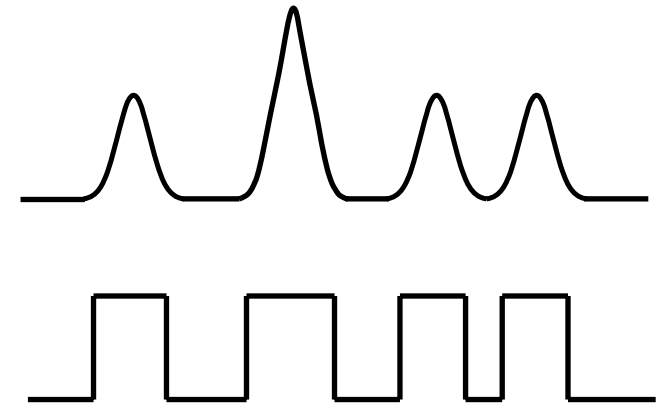
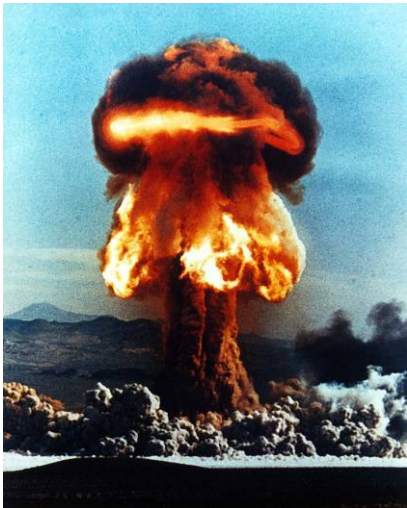


Pile-up, dead time and counting statistics

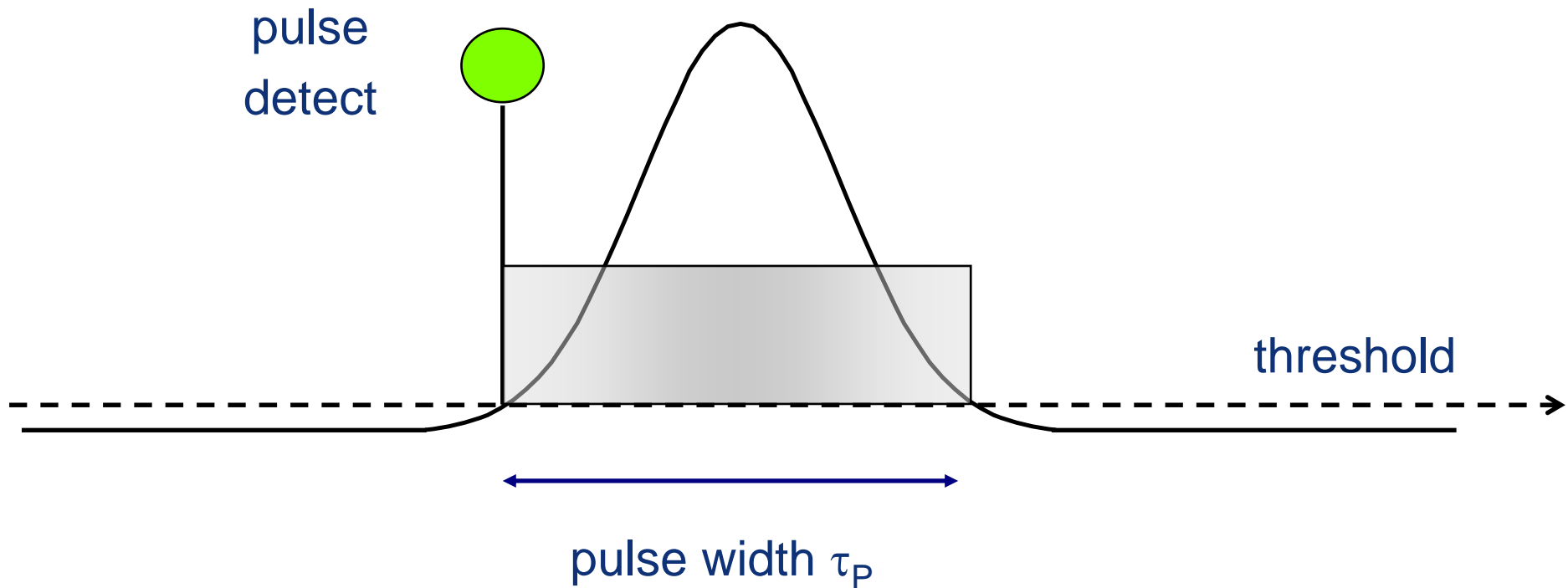
Stefaan Pommé

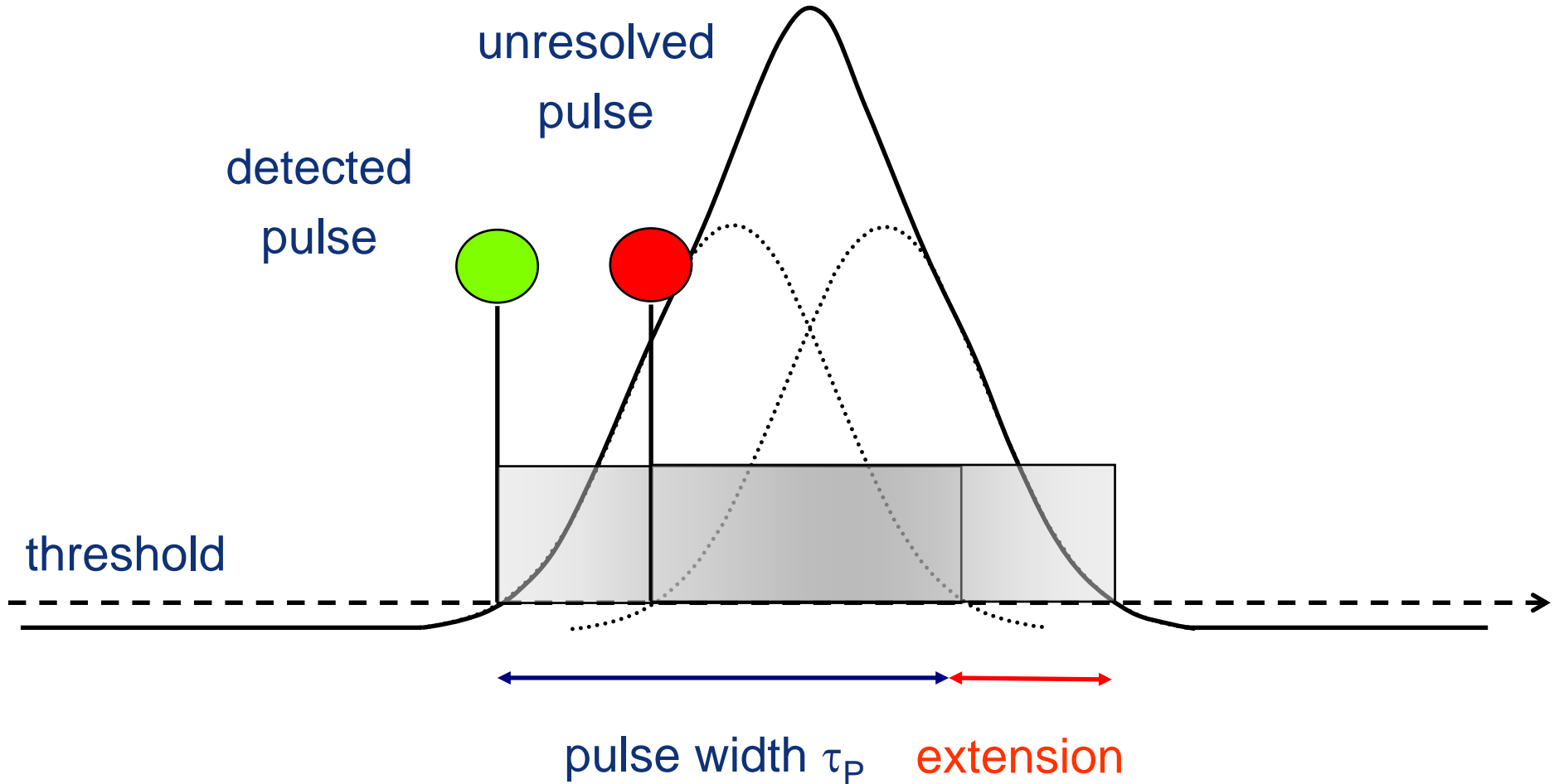


Nuclear counting in pulse mode



Schematic representation of detector pulse





count rate $\rho = \underline{10,000 \text{ events per second [s}^{-1}]}$

pulse width $\tau_p = \underline{10 \text{ microseconds [s]}}$

→ normalised rate $\rho\tau_p = \underline{0.1 []}$

25 measurements with 1 million counts each

25 measurements with 1 million counts each

Poisson statistics

one measurement: $u/N = 1/\sqrt{N} = 0.1\%$

25 measurements: $u/N = 1/\sqrt{25N} = 0.02\%$

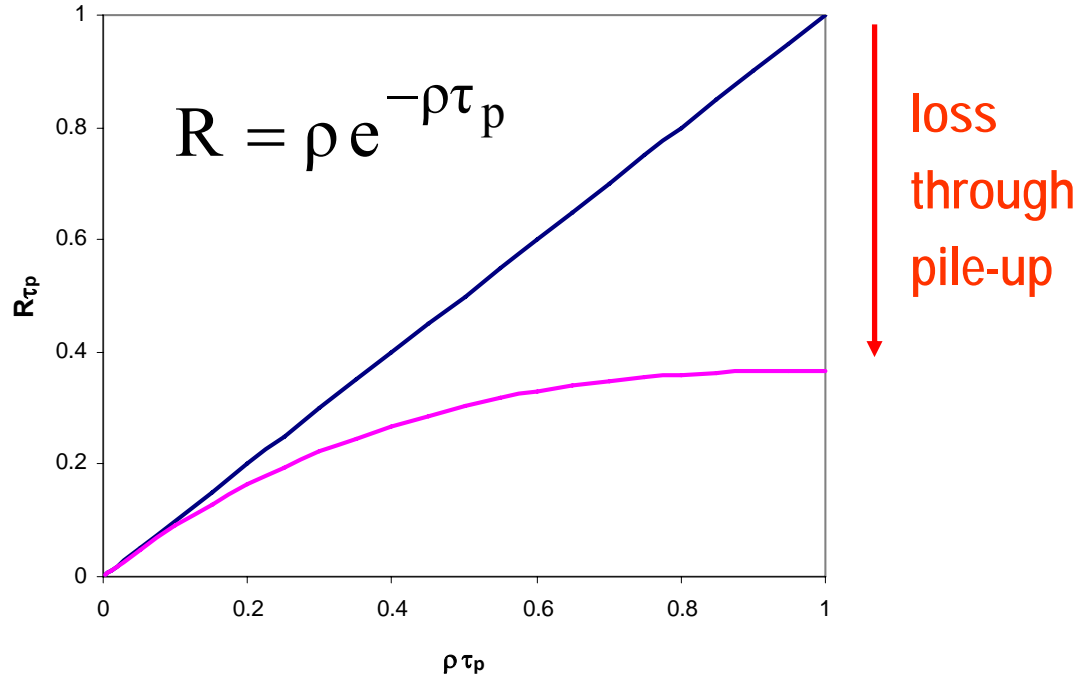
(random) statistical uncertainty is insignificant

→ focus on 'systematic' sources of error

- **no correction for count loss due to dead time**
- **correction by inversion of throughput curve**
- **live-time counting**

$$\rho = 10000 \text{ s}^{-1}$$

$$\tau_p = 10 \text{ } \mu\text{s}$$



no correction => error = $1 - e^{-0.1}$
= 9.5%

$$\frac{\varepsilon(\rho t)}{\rho t} = 1 - e^{-\rho\tau_p}$$

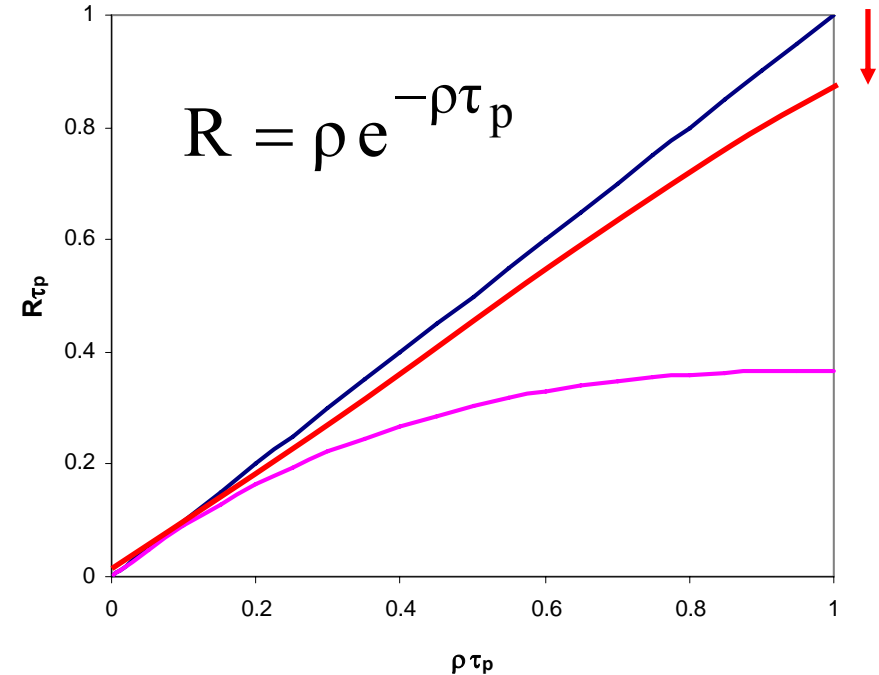
$$\rho = R \exp(\rho\tau_p)$$

$$\tau_p = 10 \mu\text{s} \pm 1 \mu\text{s}$$

τ_p = not well known
not constant

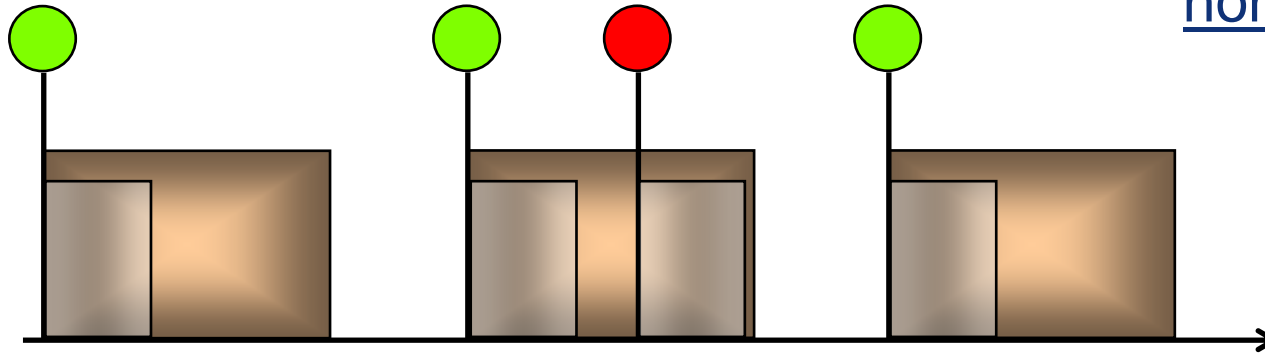
(pulse-height dependent)

$$\Rightarrow \text{error} = 1 - e^{-0.01} = 1\%$$



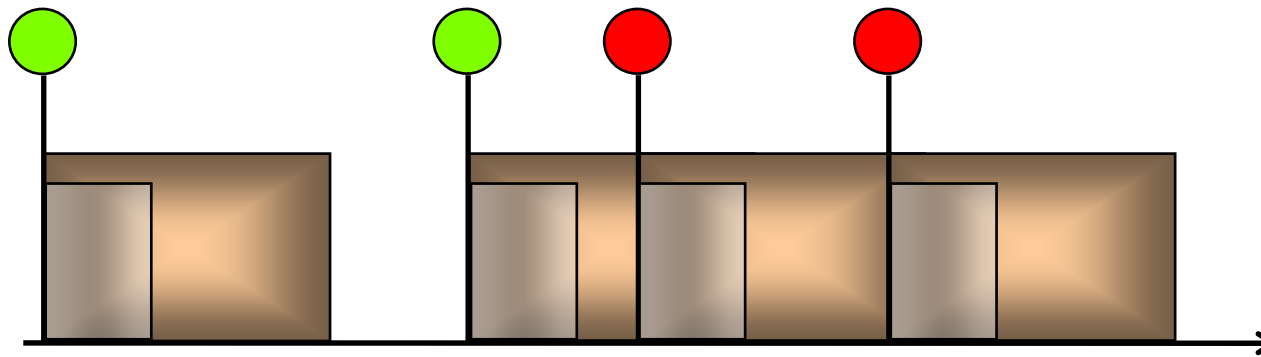
$$\frac{\sigma(\rho t)}{\rho t} \approx 1 - e^{-\rho\sigma(\tau_p)}$$

non-extending dead time



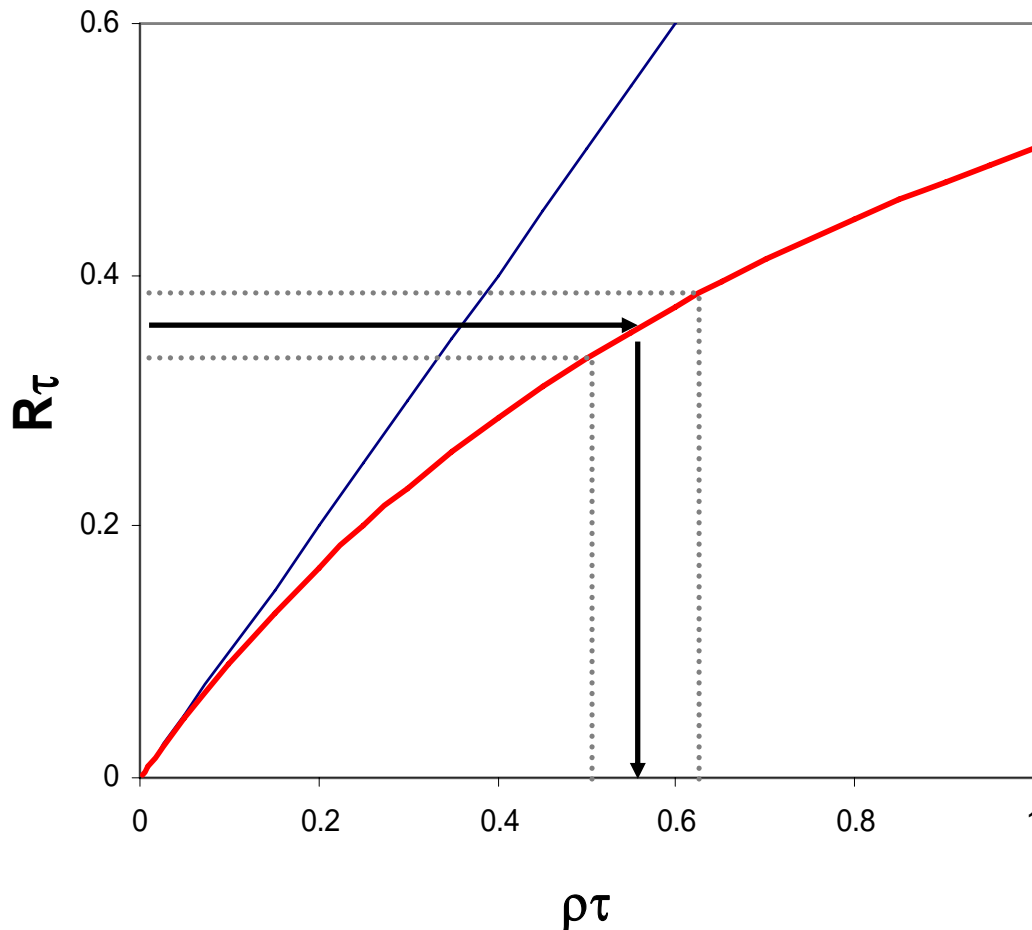
$$R = \frac{\rho}{1 + \rho\tau_{ne}}$$

extending dead time



$$R = \rho e^{-\rho\tau_e}$$

Real-Time Mode : inversion of throughput curve



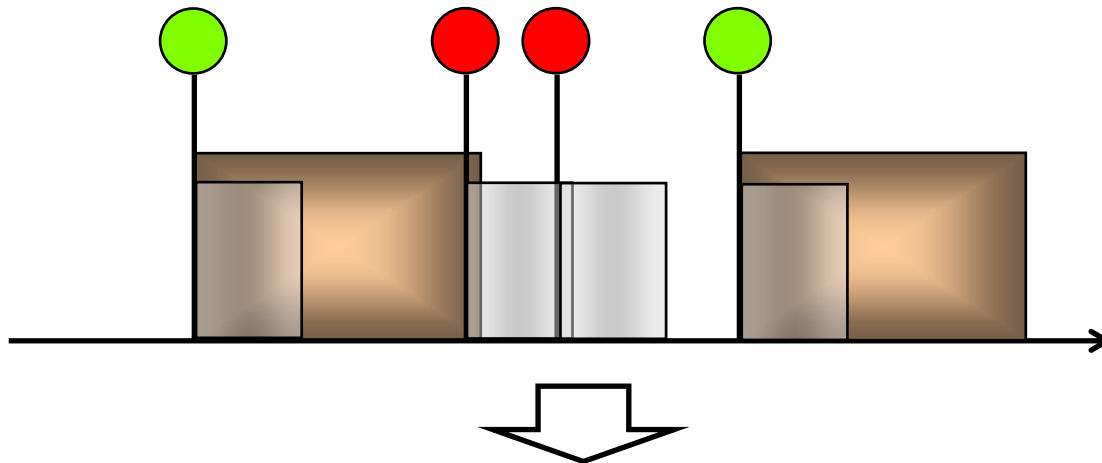
non-extending dead time

$$\rho = \frac{R}{1 - R\tau_{ne}}$$

- + random component
- + unc. propagation $\sigma(\tau_{ne})$
- + cascade effect

Cascade pile-up + non-extending dead time

Pile-up 'prolongs' dead time



additional count loss
through pile-up

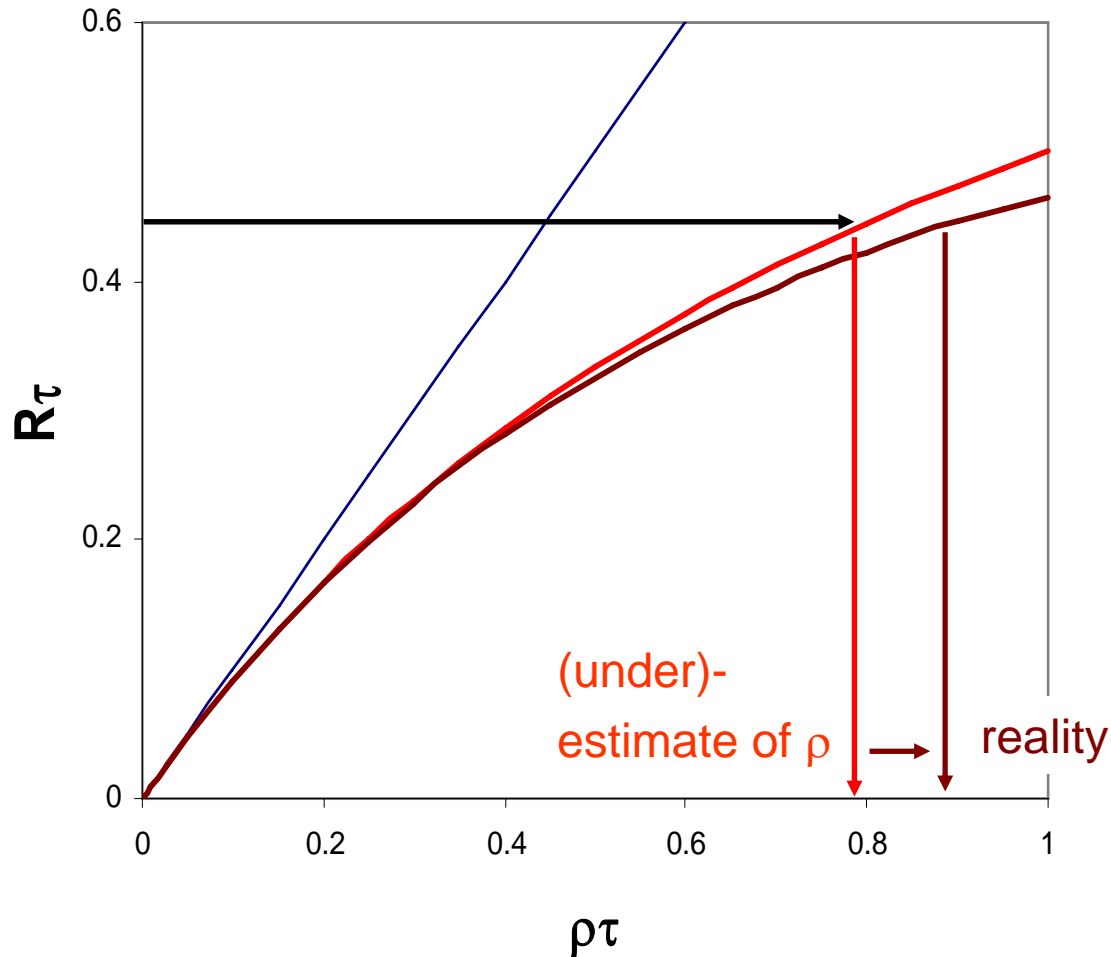
$$R = \frac{\rho}{e^{\rho\tau_p} + \rho(\tau_{ne} - \tau_p)}$$

instead of

$$R = \frac{\rho}{1 + \rho\tau_{ne}}$$

non-extending dead time

Real-Time Mode : error by neglecting cascade effect



non-extending dead time

$$\rho = \frac{R}{1 - R\tau_{ne}} \left[e^{\rho\tau_p} - \rho\tau_p \right]$$

by iteration

non-extending dead time

$$\tau_p = 10 \mu\text{s} \pm 1 \mu\text{s}$$

$$\tau_{ne} = 15 \mu\text{s} \pm 0.15 \mu\text{s}$$

+ random component = 0.107%

$$\sigma(\rho t) = \frac{1}{\sqrt{Rt}}$$

+ propagation unc. $\tau_{ne} = 0.15\%$

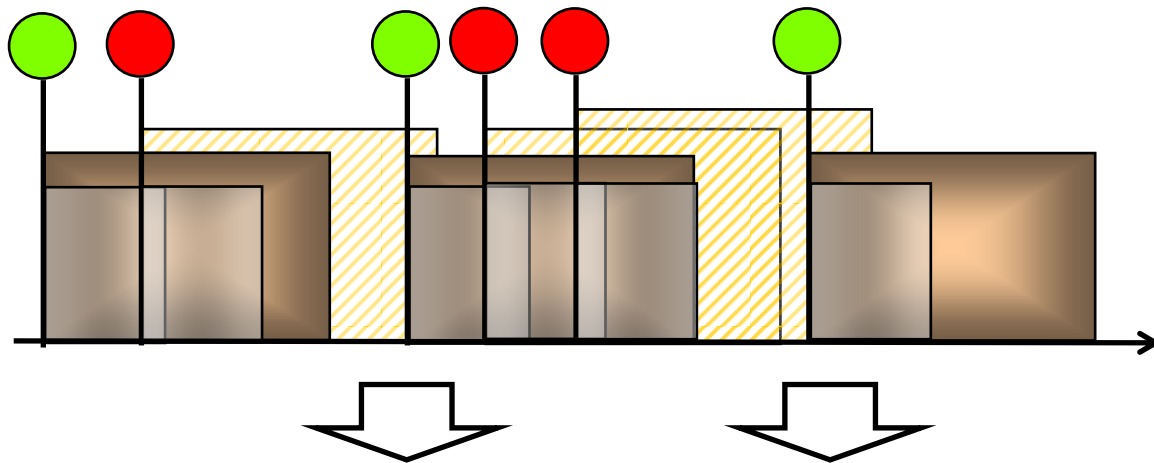
$$\frac{\sigma(\rho t)}{\rho t} = \rho \tau_{ne} \frac{\sigma(\tau_{ne})}{\tau_{ne}}$$

+ cascade effect = 0.51%

$$\frac{\varepsilon(\rho t)}{\rho t} \approx \left[e^{\rho \tau_p} - \rho \tau_p \right]^{-1} - 1$$

Cascade pile-up + extending dead time

Pile-up eliminates closely spaced events and 'reduces dead time'



count gain
through pile-up

$$R = \rho e^{-\rho\tau_p} (1 - P_{\text{loss}})$$

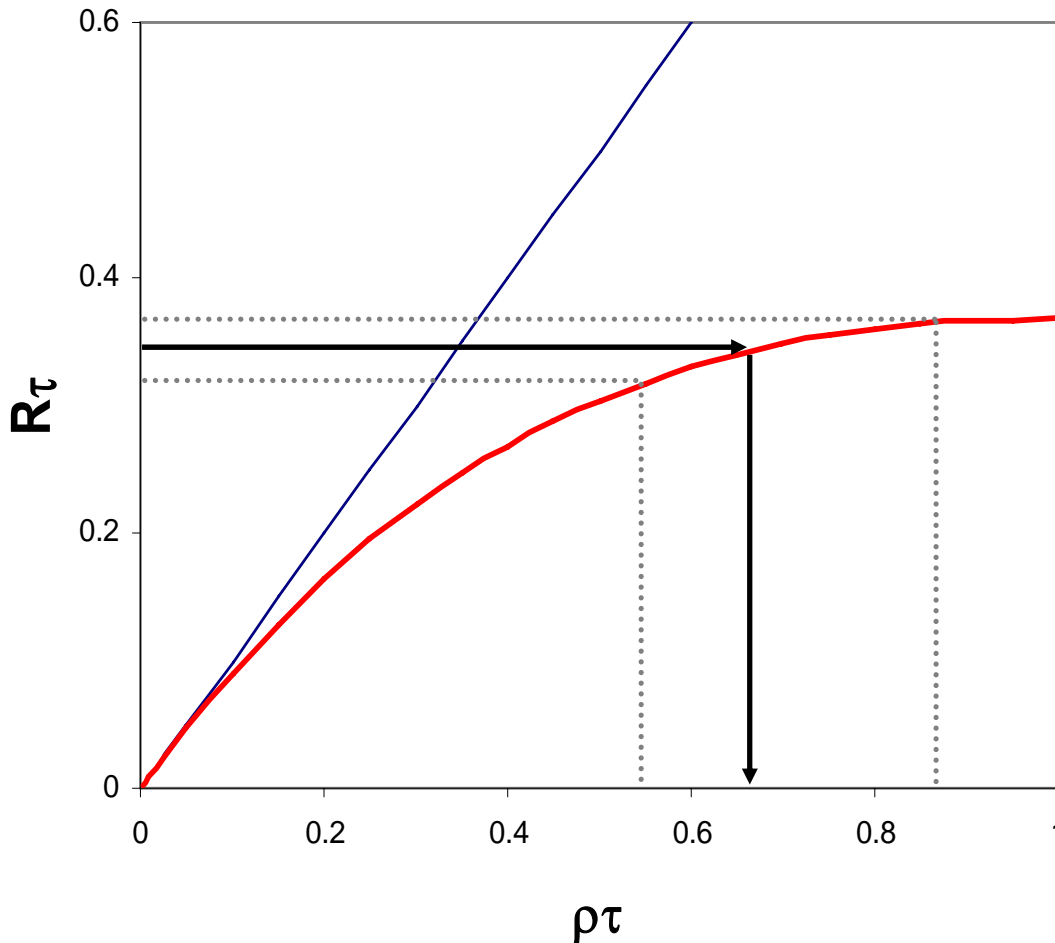
P_{loss} = probability count loss
by extending dead time

instead of

$$R = \rho e^{-\rho\tau_e}$$

extending dead time

Real-Time Mode : inversion of throughput curve

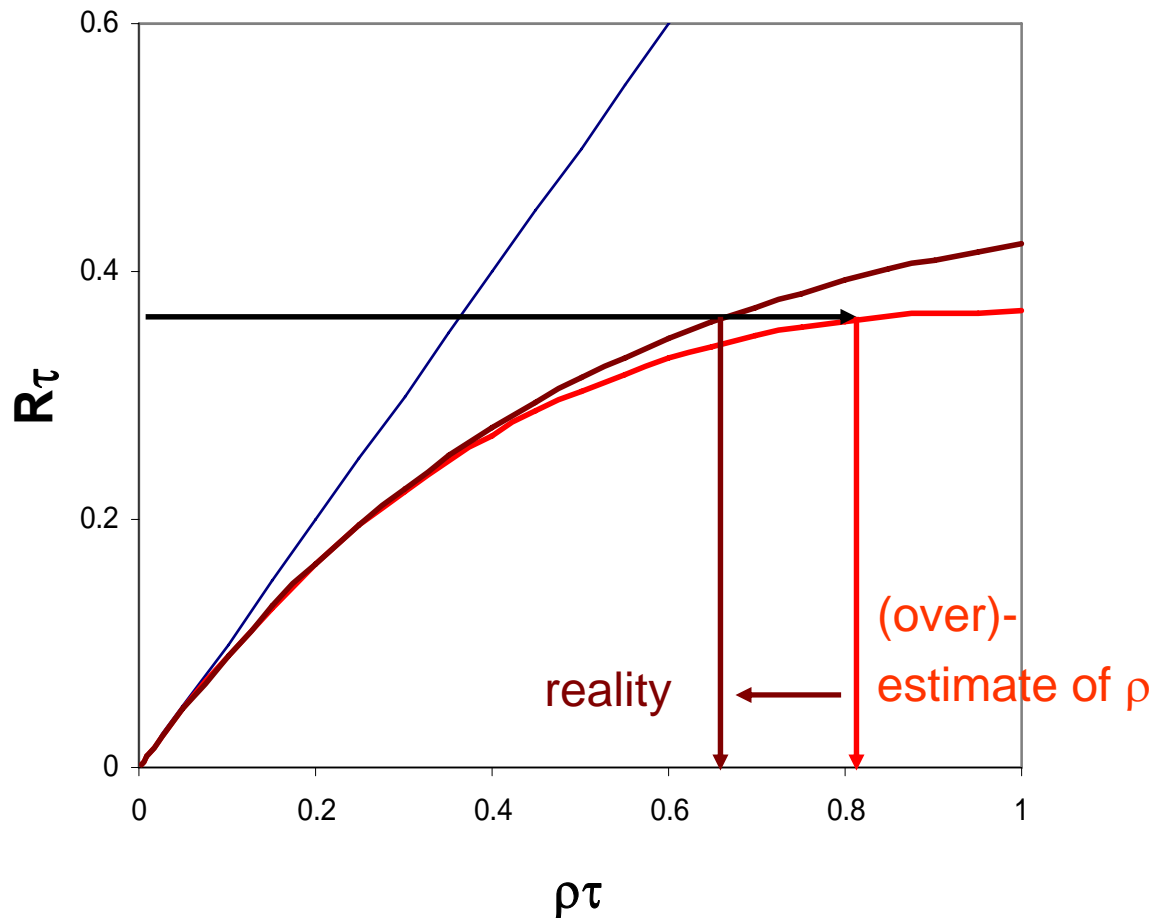


extending dead time

$$\rho = Re^{\rho\tau_e} \quad \text{by iteration}$$

- + random component
- + unc. propagation $\sigma(\tau_e)$
- + cascade effect

Real-Time Mode : error by neglecting cascade effect



extending dead time

$$\rho = \frac{Re^{\rho\tau_e}}{1 - P_{\text{loss}}} \quad \text{by iteration}$$

$$P_{\text{loss}} = - \sum_{j=1}^J \frac{[-\rho(\tau_e - j\tau_p)e^{-\rho\tau_p}]^j}{j!}$$

extending dead time

$$\tau_p = 10 \mu\text{s} \pm 1 \mu\text{s}$$

$$\tau_e = 15 \mu\text{s} \pm 0.15 \mu\text{s}$$

+ random component = **0.11%**

+ propagation unc. τ_e = **0.17%**

+ cascade effect = **0.44%**

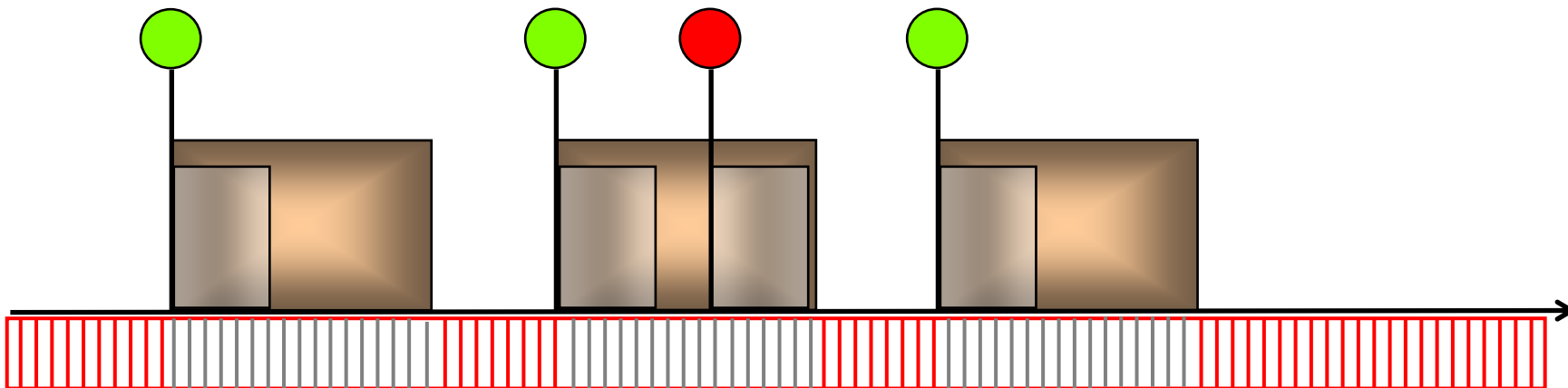
$$\sigma(\rho t) = \frac{1}{\sqrt{Rt}} \sqrt{\frac{1 - 2\rho\tau_e e^{-\rho\tau_e}}{(1 - \rho\tau_e)^2}}$$

$$\frac{\sigma(\rho t)}{\rho t} = \frac{\rho\tau_e}{1 - \rho\tau_e} \frac{\sigma(\tau_e)}{\tau_e}$$

$$\frac{\varepsilon(\rho t)}{\rho t} \approx \left[\frac{e^{\rho(\tau_e - \tau_p)} (1 - P_{\text{loss}}) - e^{\rho\tau_e}}{1 - \rho\tau_e} \right]$$

Live-time technique

Keep track of live time of system at fixed frequency



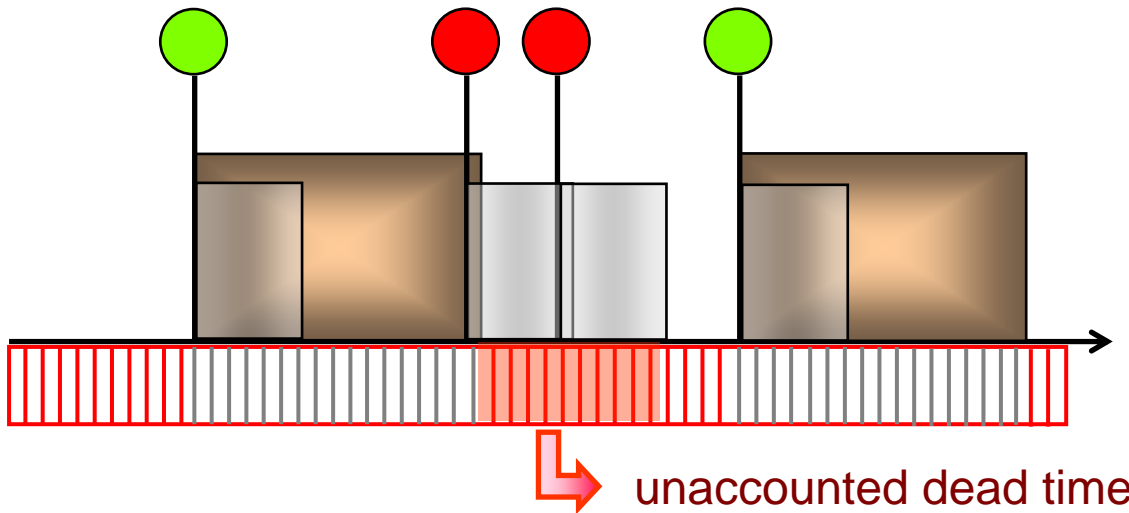
$$R = \rho \frac{\text{Live Time}}{\text{Real Time}}$$

 Live Time

 Dead Time

Cascade pile-up + non-extending dead time

Live-time technique underestimates count rate ρ



$$\rho = R \frac{\text{Real Time}}{\text{Live Time}} \left[e^{\rho\tau_p} - \rho\tau_p \right]$$

by iteration

instead of

$$\rho = R \frac{\text{Real Time}}{\text{Live Time}}$$

non-extending dead time

non-extending dead time

$$\tau_p = 10 \mu\text{s} \pm 1 \mu\text{s}$$

$$\tau_{ne} = 15 \mu\text{s}$$

+ random component = 0.107%

$$\sigma(\rho t) = \frac{1}{\sqrt{Rt}}$$

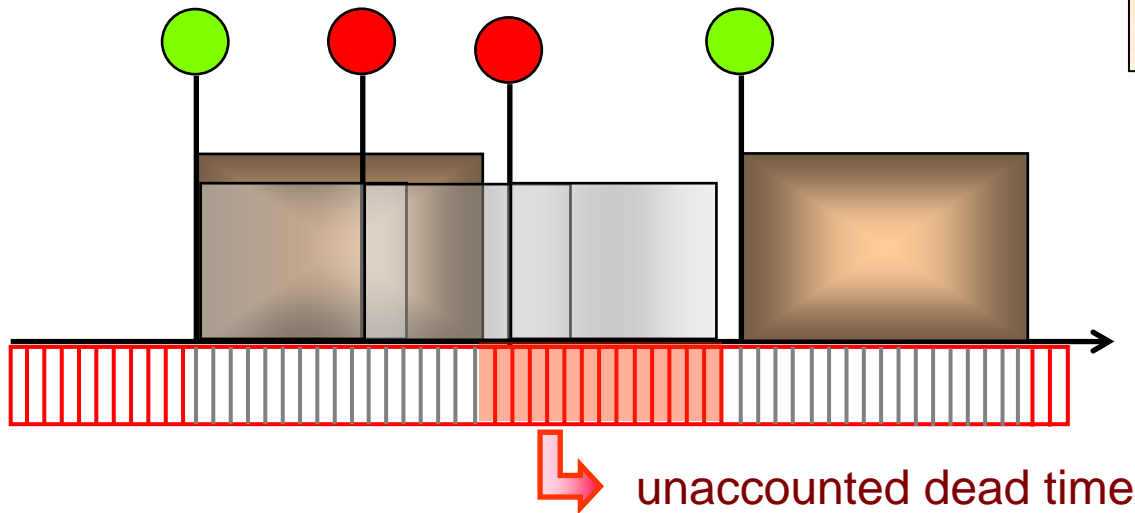
+ propagation unc. $\tau_{ne} \approx 0\%$

+ cascade effect = 0.51%

$$\frac{\varepsilon(\rho t)}{\rho t} \approx \left[e^{\rho\tau_p} - \rho\tau_p \right]^{-1} - 1$$

Cascade pile-up + extending dead time

Live-time technique (slightly) underestimates count rate ρ



$$\rho \approx \frac{R}{1 - P_{\text{loss}}} \exp\left(\frac{\text{Real Time}}{\text{Live Time}} R \tau_p\right)$$

by iteration

instead of

$$\rho = R \frac{\text{Real Time}}{\text{Live Time}}$$

extending dead time

extending dead time

$$\tau_p = 10 \mu\text{s} \pm 1 \mu\text{s}$$

$$\tau_e = 15 \mu\text{s}$$

+ random component = **0.11%**

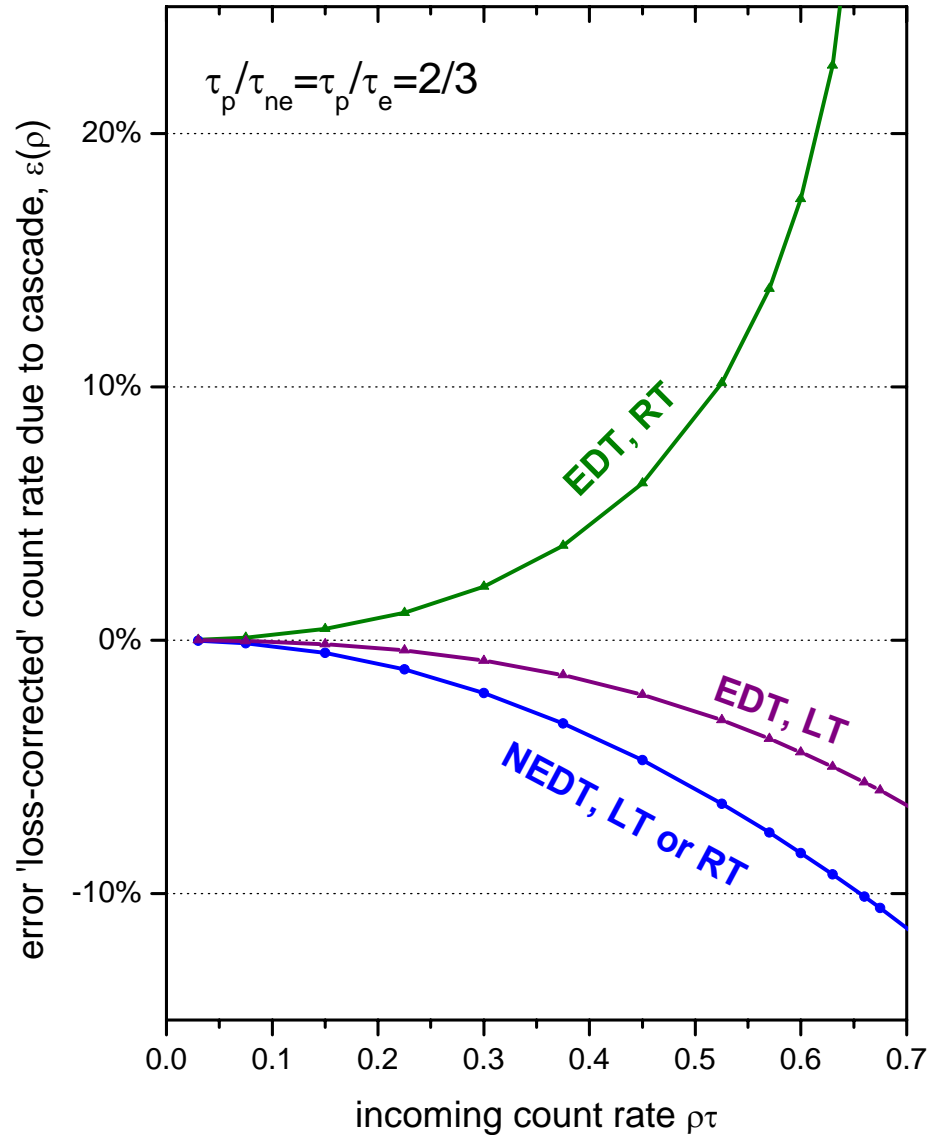
$$\sigma(\rho t) = \frac{1}{\sqrt{Rt}}$$

+ propagation unc. $\tau_e \approx$ **0%**

+ cascade effect = **0.17%**

$$\frac{\varepsilon(\rho t)}{\rho t} \approx \left[1 + \rho \tau_p - e^{\rho \tau_p} \right] \left(\frac{\tau_p}{\tau_e} \right)$$

influence of cascade on corrected count rate



propagation of uncertainty on pulse width

$$\tau_p = 10 \mu\text{s} \pm 1 \mu\text{s}$$

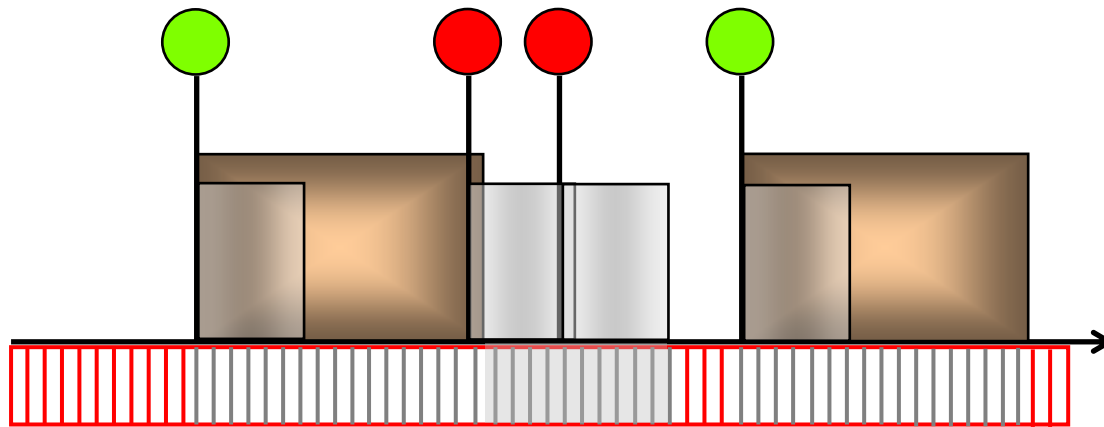
$$\tau_e = 15 \mu\text{s}$$

non-extending dead time $\approx 0.1\%$

extending dead time $\approx 0.01\%$

Electronic solution for live-time technique

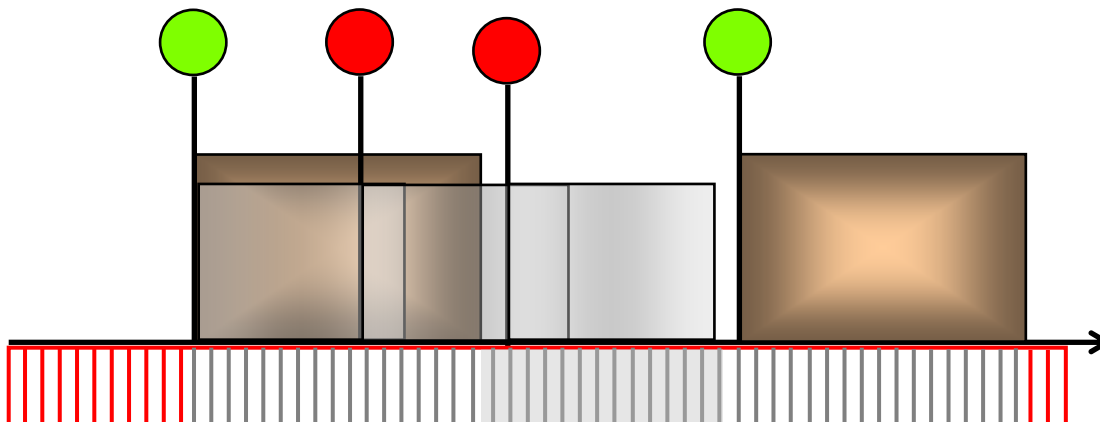
Logical OR of dead time and pile-up



non-extending dead time


 account for extra 'dead time'

$$\rho = R \frac{\text{Real Time}}{\text{Live Time}}$$



extending dead time

Does the electronic solution eliminate all systematic errors of nuclear counting?

What is the influence of the finite resolution of the internal live-time clock on the dead-time correction?

Conclusion: How to reduce cascade effect?

- * Apply live-time technique, using a logical OR between generated dead time and pulse width

or

- * Apply mathematical correction factors on observed count rates

or

- * Keep count rate below $0.04/\tau_p$ (e.g. $\rho < 4000 \text{ s}^{-1}$ for $\tau_p = 10 \mu\text{s}$)